

Jagged Alliance Back in Action

All Items Forever

version 1.00

I. Information

I made modification that allows us to test our changes in this game. If somebody will try to make your own modification, for sure it need to be tested. This modification will help do it very quickly.

II. Compatibility

This modification works only with pure not modified version of Jagged Alliance Back in Action.

III. Installation

Copy all files and folders from “[All Items Forever](#)” and paste them to the main folder of your game. Install this modification [as the last installation of all](#).

IV. Changes

1. All large medikits, small medikits, bandages, canteens and syringes are almost have an infinite amount of use. So you will need just one first aid kit for the entire game.
2. All tool kits, field cleaning kits, weapon oils, opener crowbars and opener lock picks are almost have an infinite amount of use. So you will need just one of each kind of these kits for the entire game.
3. All frag grenades, gas grenades, stun grenades, smoke grenades, C4 timer, C4 with remote, mines and defuse kits are almost have an infinite amount of use. So you will need just just one of each kind of these explosives for the entire game.
4. Amount of items in one slot in mercenaries inventory was increased to 500. So you do not have to waste several slots in inventory for the same items.

5. Added every weapon, ammunition, armor, attachment and kit that exist in the game to the first sector (Airport). On the picture below you have shown where exactly they are located.

<http://img12.imageshack.us/img12/2030/allitemsforever.jpg>

6. This modification does not include the DLC packages. If you want them, you will have to buy them.
7. All mercenaries are available from the beginning of the game.
8. All enemies has been deleted from all sectors except prison in Tixa and Hicks farm. You can now tour the Arulco like tourist and everything will be open.
9. To not worry about patrols that are coming from Meduna Palace in purpose to get back the lost sectors, this option was deleted. Nobody will interrupt you with your tour among the Aruclo.
10. All evil civilians (Doreen, Pippin, Elliot, Deidranna), terrorists and Hillbilies has now huge amount of health points. You can now test the power of each gun in long time.

Have Fun !!!

Starchris